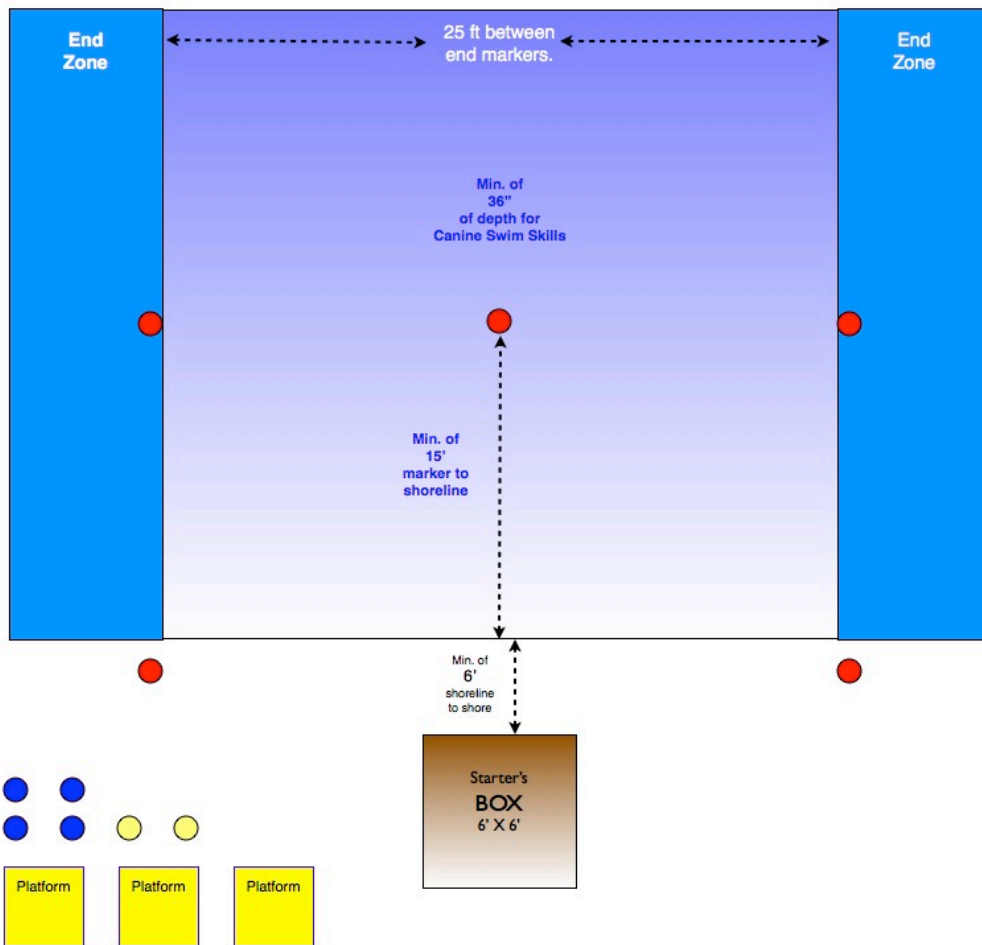


REGULATIONS FOR SHORELINE SKILLS



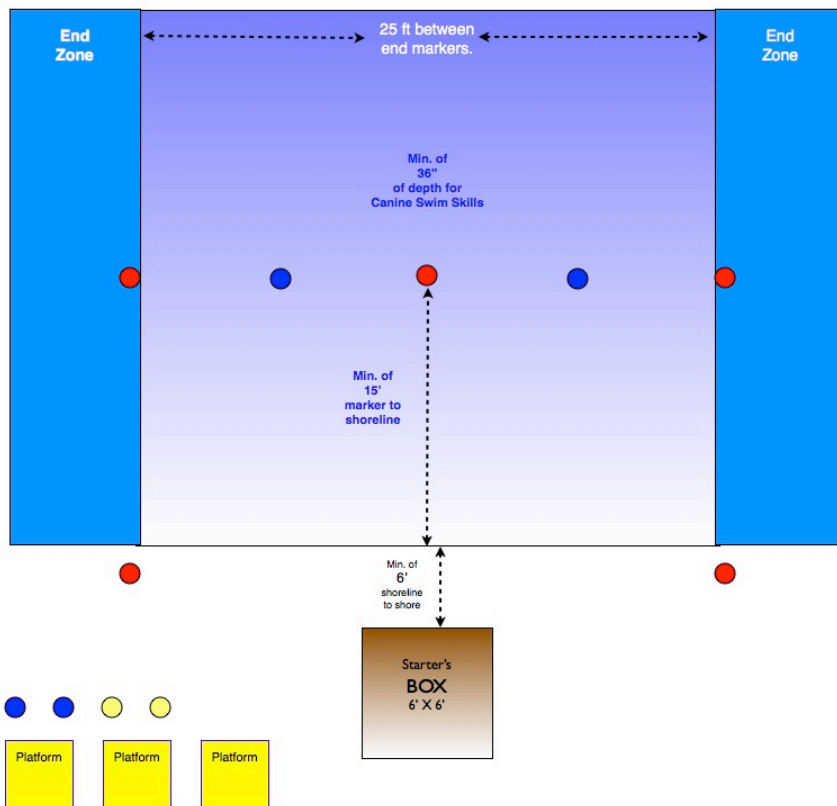
C. NAVIGATION SKILLS:

FIGURE-8 patterns (Red Markers)

1. (SS-C1) **Figure-8 around markers.** The team shall begin in the starter's box. Upon signal of the judge the team shall travel to a point in the middle of and just to the shoreside of the center and end zone marker. Upon signal from the judge, beginning in either direction, the team shall complete a figure-8 pattern between the end marker and the center marker, crossing the center line three times and completing the last loop around the marker before returning to the starter's box.
2. (SS-C2) **Team Figure-8 around swimmers.** Two stewards shall enter the water. One steward shall stand against an end zone marker facing the center marker with the marker in front of the steward. The second steward shall stand against the center marker, facing the first steward with the marker in front. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to a point in the middle of and just to the shoreside of the two stewards. Upon signal from the judge, beginning in either direction, the team shall complete a figure-8 pattern, crossing the center line between the two stewards at least 3 times before completing the last loop around the steward and returning to the starter's box.
3. (SS-C3) **Solo figure-8 around swimmers.** Two stewards shall enter the water. One steward shall stand against an end marker facing the center marker with the marker in front of the steward. The second steward shall stand against the center marker, facing the first steward with the marker in front. The team shall begin in the starter's box. Upon signal of the judge the team shall travel to a

point in the middle of and stand a minimum of three feet to the shoreside of the two stewards. The handler shall not travel once the dog has been sent. Upon signal from the judge the handler shall send the dog to complete a figure-8 pattern. The dog shall complete a figure-8 pattern around the stewards, crossing the center line at least 3 times before returning to the handler. The team shall return to the starter's box.

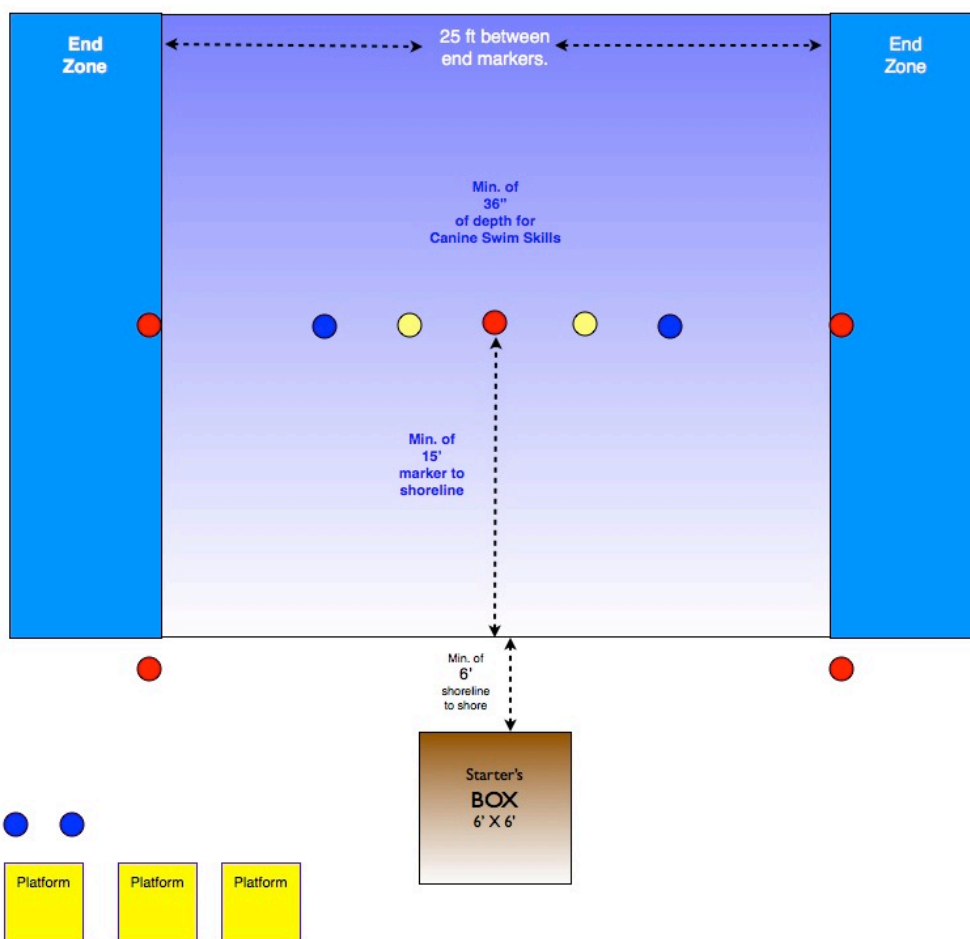
4. (SS-C4) **Go-Out with figure-8 around swimmers.** Two stewards shall enter the water. One steward shall stand against an end marker facing the center marker with the marker in front of the steward. The second steward shall stand against the center marker, facing the first steward with the marker in front. The team shall begin in the box. The handler shall remain in the box. Upon signal from the judge the handler shall send the dog to complete a figure-8 pattern. Upon signal from the handler the dog shall complete a figure-8 pattern between the two stewards, crossing the center line between the two stewards a minimum of three times. The dog shall then return to the starter's box, enter and tag the handler.





WEAVING Patterns (Add Blue Markers, then Yellow Markers as described)

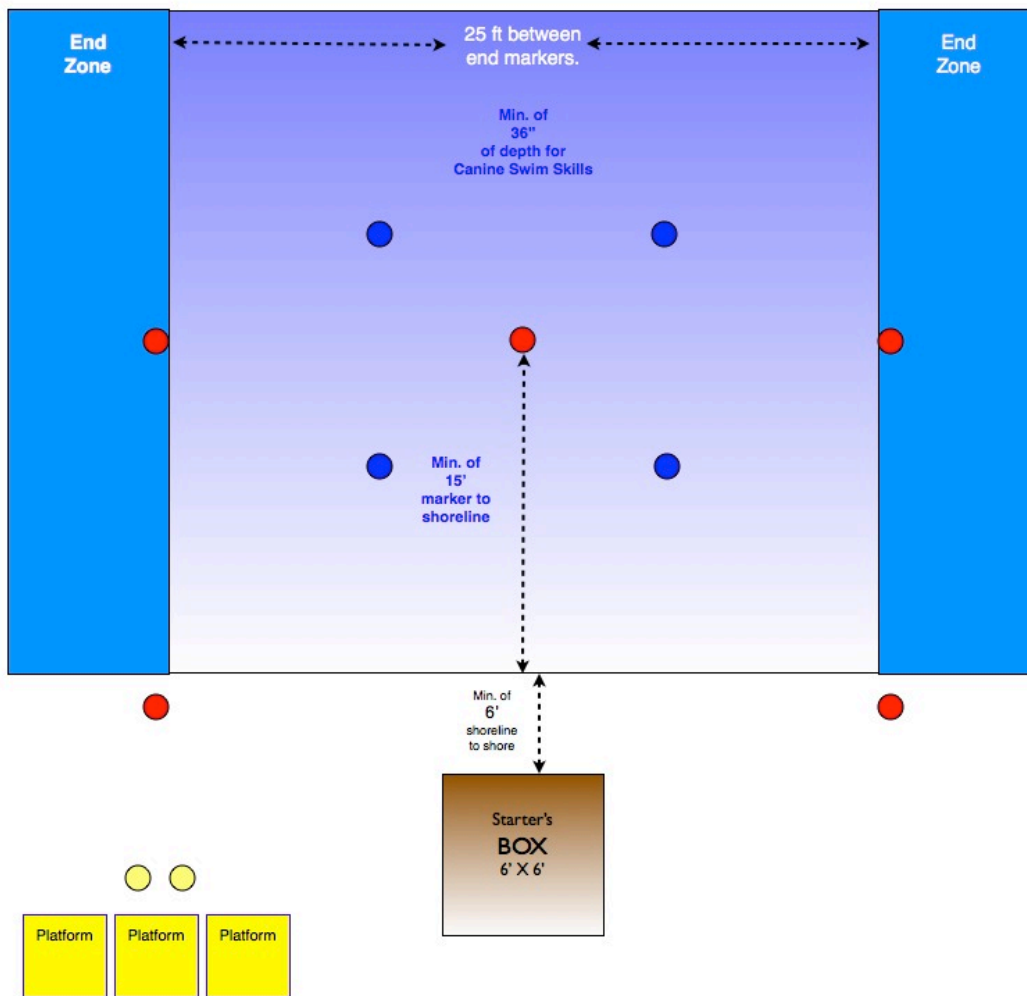
5. ● (SS-C5) **Team Weave-5**. There shall be a total of five markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge, beginning on the waterward side of the first end zone marker, the handler and the dog shall move between the markers in a zig-zag or weave pattern, completing a turn around the end zone marker. The team shall then return to the starter's box.

6. ● (SS-C6) **Dog Solo Weave-5**. There shall be a total of five markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall send the dog to the waterward side of the end zone marker to begin a zig-zag or weave pattern. The handler shall travel a parallel course and remain at least an arms length away from the markers. The dog may not deviate from the course nor return to or touch the handler during the weave pattern. The dog shall weave all five markers and then tag the handler. The team shall return to the starter's box.



7.  (SS-C7) **Dog Solo Weave-7 -moving handler.** There shall be a total of seven markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall send the dog to the waterward side of the first marker to begin a zig-zag or weave pattern. The handler shall travel a parallel course and remain six feet to the outside the markers. The dog may not deviate from the course nor return to or touch the handler during the weave pattern. The dog shall complete a weave pattern for all seven markers and then tag the handler. The team shall then return to the starter's box.

8.  (SS-C8) **Dog Solo Weave-7 -handler position static.** There shall be a total of seven markers evenly spaced and set on a parallel line between the end zones for the weave course. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to an end zone. Upon signal from the judge the handler shall remain in the end zone and send the dog to the waterward side of the first marker to complete the weave pattern alone. The dog may not deviate from the course nor return to or touch the handler during the weave pattern. The dog shall complete a weave pattern between all seven markers, then return (no weaving required) and tag the handler. The team shall then return to the starter's box.



SQUARE LOOPING patterns. There shall be four navigation markers, set ten feet apart around the center distance marker. The navigation markers shall appear to be the corners of a square shape.

9. (SS-C9) **Crazy 8's**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. Upon signal from the judge the team shall travel a figure-8 weave pattern between two markers located on a perpendicular line with the shore until they have crossed the center line between two markers at least 3 times. The dog may wade with the handler when looping the markers closest to shore, but shall swim around the markers anchored furthest from the shore. The team shall then move to complete a figure-8 pattern between two markers set on a parallel line with the shore, crossing the center line between these two markers at least three times before returning to the center marker. Upon signal from the judge the team shall return to the starter's box.
10. (SS-C10) **Two Loops**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. Upon signal from the judge the handler shall send the dog to loop one of the markers. The dog shall loop the first marker, return and palm tag the handler. The handler shall send the dog to loop a different marker. The dog shall loop the designated marker, return to the center marker and tag the handler. Upon signal from the judge the team shall return to the starter's box.
11. (SS-C11) **Four Loops**. The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. The dog shall loop all four markers, one each, after tagging the handler, until all are looped. The dog may not loop around a marker that the dog previously looped. Upon signal from

the judge the handler shall send the dog to loop one of the markers. The dog shall loop the first marker, return and tag the handler. The dog shall then be sent to one of the remaining three markers. The dog shall loop this marker, return, tag and continue on to loop one of the remaining two markers. The dog shall loop this marker, return, tag and continue on to complete a loop around the last marker. The dog shall return to the handler and tag. Upon signal from the judge the team shall return to the starter's box.

12. (SS-C12) **Triangle Outside.** The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. Upon signal from the judge the dog shall be sent to the outside of the first marker. The dog shall travel to the outside of this marker, turn in the direction of the shoulder closest to the first marker and travel to the next marker. The dog shall remain outside the line formed by the four markers. When the dog reaches the second marker the dog must pass that marker before turning to the center marker. The dog shall then tag the handler. The swim pattern shall resemble a triangle. Upon signal of the judge the team shall return to the starter's box.
13. (SS-C13) **Square Outside.** The team shall begin in the starter's box. Upon signal from the judge the team shall travel to the center marker. The handler shall remain standing against the center marker. The dog shall travel in one continuous motion around and to the outside of all four navigation markers to form a square-like pattern before returning to the handler. Upon signal from the judge the dog shall be sent to the outside of the first marker in the square. The dog shall travel past each of the four markers, remaining to the outside of the line formed by the four markers. Upon reaching the starting marker in the square, the dog shall pass this marker, turn toward the center, return to the handler and tag. Upon signal from the judge the team shall return to the starter's box.